



DIPLOMANIA Supplement -- Games Bureau Diplomacy Division 'zine --- Issue Number 12
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Postal Diplomacy Games PAA(1965V), PBA(1966E), PCA(1966F), PDB(1966Eh/1966St), PEA
(1966K), PFC(1966T), PGD(1966Gj/1966Ut), PHC(1966AS), PIC(1966AT), PJC(1966AZ),
PKC(1966BD), PLC(1967B), PME(1967Fv/none yet), PNC(1967I), POC(none yet), PPC
(none yet), PQC(none yet) --- THIS is war!!

ALL GAMES

The Players --

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(Cont. on page 10)

PAA (Variant-Regular Diplomacy Game #1) --

The Players, Rules & Board -- See DIPLOPHOBIA #'s 1 and 7.

SPRING, 1909 moves --

ENG (Clark) -- F NtS-Nwy; F Lvp-Nat; F EnC-Mid; F WMe (S) F EnC-Mid; A Par-Gas.

GER (Kuch) -- A Mun-Boh; A Boh-Gal; A Pru-Lvn; A Nwy-Fin; A Pic (S) A Bur-Par; A Bur-Par; A Sil (S) A Boh-Gal; F Den-Swe.

ITA (Mebane) -- A Rom-Tus; A Tri-Tyo; A Vie-Boh (ref. DIPLO H.R. #17); A Alb-Tri; A Spa (H); F Ion-Tyn; F Adr-Ion; F Tun (S) F Ion-Tyn; F Por-Mid.

TUR (Huff) -- A Con-Sev; A Ser (S) A Bud; A Bud (S) A Ser; A Gal (S) ITA A Vie-Boh (A Gal is dislodged & must retreat); A Rum (S) A Bud; A StP-Nwy; A Mos (S) A Ukr-War; A Ukr-War; F Bla (C) A Con-Sev; F Gre (H); F Aeg (S) F Gre; F EMe (S) F Aeg.

Propaganda --

Berlin -- When we submitted our Joint Battle Plan to the Italians for their approval we didn't exactly expect a joyous response, but we were somewhat taken aback to hear that they had nominated it for the Italian version of a Hugo!

Berlin -- Happiness is a warm Turk...about 550° for four hours. Season to taste.

Deadline for SUMMER, 1909 retreat (TUR: A Gal) and FALL, 1909 moves -- Friday, July 14 (send to John Koning, temporary GM).

PBA (Variant-Regular Diplomacy Game #2) -- RUSSIA VICTORIOUS!

The Players, Rules & Board -- See DIPLOPHOBIA #'s 1, 2, 6, 8, and 11.

AUTUMN, 1907 retreat -- ITA (Kuch): A Ven (R) Tus; RUS: GM (R) Retreating F Nap (n.o.).

WINTER, 1907 builds/removals -- A-H (Lebling): (B) A Vie; ENG (Bryant): (B) F Edi; (B) A Lon; (B) A Lvp; FRA (Civil Insurrection): GM (R) A Gas; GM (R) A Pic; ITA: (R) A Tus; (R) A Rom; RUS (Latimer): (B) A Mos; (B) A Sev.

Positions at end of WINTER, 1907 -- A-H (Lebling): A's Bud, Ser, Tri, Vie, Boh (5); ENG: A's Lvp, Lon; F's Edi, EnC, NtS, Bel, Mar, WMe (8); FRA (Molenaar/C.I. F07): A Bur (1); GER (Mazor/out W05): None; ITA: A Nap; F Ion (2); RUS: A's Mos, Fin, Nwy, Lvn, Gal, Rum, Bul, Ven, Pie, Mun, Ruh, Hol; F's Tun, Apu, Bla, Den, Ska; F Sev (18 -- wins); TUR (Get/out W04): None. Also note that Lebling replaced G. Parks W05 in A-H, and Bryant replaced R. Parks Su06 in ENG.

Propaganda --

London -- There will always be an England.

Rome -- While bowing ~~off~~ our necks to fit into the Russian yoke, along with our fellow losers, we wish only to remark that the only supply center Russia ever lost was Naples, to us. Where were the rest of you guys?

Vienna (January 17, 1908) -- Church bells all over the Empire ring today to celebrate the end of the war which has wracked Europe for seven long years. The people of the Dual Empire are almost in a state of shock at the news of the Russian victory, and the whole of Austria is in a delirium. The news of the Allied "Last Alliance" which was to throw back the Slavs, but failed, was followed within months by the declaration of the Allies that they wished to talk of an armistice. That was one week ago, and today the Allied surrender was confirmed by the ambassadors of the British, French, and Italian Empires, and the governments-in-exile of Germany and the Ottoman Empire. Although the Russians have a position of overwhelming might as far as this Empire is concerned, the populace expects generous concessions of land from the Czar, especially in the Balkans and Bavaria.

Errors in DIPLOPHOBIA #11 -- Under "Supply Centers. . .", opp. ITA, change "remove one unit" to "remove two units"; opp. RUS, change Nap to Ven.

PCA (Variant-Regular Diplomacy Game #3) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1, 2, and 8.

SPRING, 1907 moves --

A-H (Mebane) -- A Ser performs ethnic dances (A Ser is dislodged & destroyed).
ENG (Mazor) -- F EnC-Bel; F NtS (S) F EnC-Bel; A Den-Kie; F Hol (S) A Den-Kie;
A Swe-Nwy; F Edi-Nwg; F Lon-EnC; F Por-Mid.
FRA (Huff) -- A Pic (S) A Bre; A Bre (S) A Pic.
GER (Lebling) -- A Bel-Hol (disl., must retreat); A Kie (S) A Bel-Hol.
ITA (Latimer) -- A Tyo-Boh; A Vie-Tri; A Bud (S) A Alb-Ser; A Alb-Ser; A Ven-Tyo; A Mar-Bur; F Spa(SC) (H); F Lyo-Tyn; F Gre (S) F Adr-Ion; F Adr-Ion.
RUS (Hoheisel) -- A StP-Nwy; A Ber-Kie.
TUR (Weston) -- F Rum-Bla; A Aeg-Bul(SC); A Bul-Rum; A Ank-Arm; A Arm-Sev;
A Sev-Ukr; A Mos-StP; A War-Lvn.
Propaganda ---

France --- To Whom it May Concern -- Bah!

Rome (16 March 1907) -- The Italian Government today initiated military action aimed at securing the nation of Serbia. "What better way is there to protect the Serbs than incorporating them into the Empire?", asked the Emperor.

Deadline for SUMMER, 1907 retreat (GER: A Bel) and FALL, 1907 moves -- Friday, July 14 (send to John Koning, temporary GM).

PDB (3x3 Team Game) --

The Players, Rules and Board -- See DIPLOPHOBIA #1's 1-5.

AUTUMN, 1874 retreats --- FRA (MEG's): F Tyn (R) WMe; TUR (RAT's): A Ven (R) Apu.

WINTER, 1874 builds --- A-H (RAT's): (B) F Tri; ENG (FEG's): (B) F Lon; FRA (FEG's): (B) F Mar.

Positions at end of WINTER, 1874 -- FEG's -- ENG: A's StP, Nwy; F's Bar, NtS, Lon, Swe (6); FRA: A's Pie, Ruh, Tus; F's Ion, WMe, Lyo, Mar (7); GER (Capt.): A's Mun, Ber, Kie, Lvn; F Bal (5) (Team: 18); RAT's -- A-H: A's Tyo, Ven, Rom, Sil, Boh; F's Adr, Tri (7); RUS (Capt.): A's Ukr, Sev, War, Mos; F's Aeg, Bot (6); TUR: A Apu; F's Trn, Nap (3) (Team: 16).

Propaganda --- None.

Deadline for SPRING, 1875 moves -- Friday, July 14 (send to John Koning, temp.GM).

PEA (Variant-Regular Diplomacy Game #4) --

The Players, Rules and Board -- See DIPLOPHOBIA #1's 1, 2, and 5.

AUTUMN, 1905 retreats -- ENG (Hoheisel): GM removes retreating F's NtS and EnC (no orders rec'd; out of game); TUR (Haldeman): A Mos (B) Lvn.

WINTER, 1905 builds/removals -- A-H (Lebling): (B) F Tri; (B) A Bud; FRA (Mazor): (B) A Mar; GER (Latimer): (B) F Kie; (B) A Ber; TUR: (R) A Smy.

Positions at end of WINTER, 1905 -- A-H: A's Bud, Gal, Rum, Ser, Gre, Alb, Ven; F's EMe, Ion, Tri (10); ENG: None (OOG); FRA: A's Bur, Mar, Gas, Bel, Edi; F's Spa(SC), Bra, EnC, Lon (9); GER: A's Ber, Mun, Hol, StP, Mos, Ukr; F's Kie, NtS, Nwy; A Pie (10); TUR: A's Sev, Lvn, Bul; F's Bla, Aeg (5).

Propaganda --

Berlin -- The Kaiser announced today that all diplomatic relations have been broken with Austria, and all personnel withdrawn from that country pending an explanation of the message recently sent to the English from Vienna.

Deadline for SPRING, 1906 moves -- Friday, July 14 (send to John Koning, temp.GM).

PFC (Regular Diplomacy Game #1) --

The Players, Rules and Board -- See DIPLOPHOBIA #1's 1, 2, and 8.

WINTER, 1904 builds/removals -- FRA (Latimer): (B) F Bre; RUS (Muhlhauser): (B) A Mos; TUR (Lebling): (B) F Con.

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Positions at end of WINTER, 1904 -- A-H (Hoheisel): A's Mun, Bul, Vie, Tyo; F's Ion, Tyn (6); ENG (Gemignani): A Yor; F Lon (2); FRA: A's Bur, Spa; F's Tun, WMe, Bre (5); GER (Forlines): A's Ber, Bel; F's Hol, Edi (4); ITA (Huff): A's Ven, Pie; F's Mar, Lyo (4); RUS: A's Mos, Kie, Gal, Bud, Pru; F's Hel, Nwy, Bal, Rum (9); TUR: A Sev; F's Smy, Con, Bla (4).

Propaganda --

England -- Open Note: Folks, I don't generally remove any supply centers or units -- Gamesmaster beats me to it.

England -- England wishes to thank Russia and Austria for not touching that supply center. Also thanks to France for attacking Italy. It's so quiet out there.

England -- Germany: There is going to be a new missile launching at you.

Turkey -- Turkey reaffirms its commitment to support Russia against Austro-Hungarian aggression.

Error in DIPLOPHOBIA #11 -- Under "Supply Centers. . .", opposite ENG, change "(remove one unit)" to "(stands pat; one unit was destroyed in battle FALL, 1904)".

Deadline for SPRING, 1905 moves -- Friday, July 14 (send to John Koning, temp.GM).

PGD (3x3 Team Game with Wild-Card Player I) -- FEG'S NEAR VICTORY AS RAT'S GIVE IN!

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1-5, 7, and 8.

SUMMER, 1874 retreat -- RUS: A War (R) Ukr.

FALL, 1874 moves --

FEG's -- ENG -- A Nwy-Swe; F Ska (S) A Nwy-Swe; F StP(NC) (H); F Bar (S) F StP(NC); A Edi (H).

FRA -- F Ion-Tun; F WMe-Lyo; F Tun-WMe; A Bur-Mar; A Mar-Gas.

GER -- A War (H); A Gal-Rum; A Den (S) ENG F Ska-Swe (ENG F Ska not so ordered); F Bal-Fin (impossible); A Ber-Pru; A Bud (S) A Gal-Rum.

RAT's -- A-H -- F Adr (H); A Tri (H); A Pie (H).

RUS -- A Ukr (S) A Mos; A Mos (S) A Ukr; F Rum (H) (dislodged, must retreat); A Fin (S) F Swe; F Swe (S) A Fin; A Pru stands (no orders).

TUR -- A's Smy, Alb, Ser & F's Tyn, Apu, Aeg stand (no orders rec'd).

ITALY (Wild-Card Player) -- A Nap (H); A Tus (S) F Ven (F Ven ordered to move); F Ven-Tri.

Supply Centers held at end of AUTUMN, 1874 (retreat does not affect count) --

FEG's -- ENG -- Edi, Lvp, Lon, Nwy, StP (stands pat). (5)

FRA -- Bre, Mar, Par, Por, Spa, Tun (may build one unit). (6)

GER -- Ber, Den, Hol, Kie, Mun, Vie, Bud, Rum, War (build 3). (9)

RAT's -- A-H -- ~~Yor~~, Pie, Tri (remove one unit). (2)

RUS -- Bul, Mos, ~~Yor~~, Sev, Swe, ~~Yor~~ (remove two units). (4)

TUR -- Ank, Con, Gre, Ser, Smy, ~~Yor~~ (remove one unit). (5)

ITALY (W.C.) -- Nap, Rom, Ven (stands pat). (3)

Propaganda --

England -- England accepts RAT surrender.

Germany -- Germany, for its part, accepts the surrender of the RAT's and requests its allies do the same. Italy is asked to surrender also and spare the shedding of any more blood.

Turkey -- I give. Abdul Hamid, Sultan of the Ottomans, Emperor of Byzantium, King of Syria, Khodive of Egypt, Prince of Assyria and Babylon, Caliph of Mecca, and King of Arabia.

Vienna -- The Emperor today issued a formal document concerning Austria's withdrawal from the war. "This was needed to silence those who persist in attributing war-like ambitions to peaceful Austria," said the Emperor. "We seek only peace."

GM Note -- With the formal surrender and cessation of hostilities by the governments of Austria-Hungary and Turkey, only Russia and Italy remain in the path of the steamrolling FEG's. The governments of Russia and Italy are asked to declare their intentions and, if they be to surrender, to lay down their arms and cease all aggressive actions. The government of France is asked to state whether it will ac-

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cept the surrender of the RAT's as did its allies. The governments of the FEC nations are asked, also, to declare a general ceasefire pending receipt of a reply from the governments of Russia and Italy to the government of Germany's request for an end to the war.

Deadline for builds/removals for WINTER, 1874 and retreat (RUS: F Rum) for AUTUMN, 1874 (and for any of the statements requested above) -- Friday, July 14 (send to John Koning, temporary GM).

PHC (Regular Diplomacy Game #2) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 2, 5, and 11.

SPRING, 1904 moves --

A-H (Muhlhauser) -- A Tri stands (no orders rec'd) (dislodged & destroyed; OOG).

ENG (Hoheisel) -- F Edi-Nwg; F NtS (H); A Lon (H); F Den (H).

FRA (Huff) -- A Hol-Kie; A Bel-Hol; A Ruh-Mun; A Bur (S) A Ruh-Mun; A Par-Pic; F Mid-Naf; F Spa(SC)-WMe.

GER (Latimer) -- A Mun (S) A Kie-Ber (A Mun is dislodged & must retreat); A Kie-Ber.

ITA (Lebling) -- F Apu-Adr; F Ion (S) F Apu-Adr; A Tyo (S) A Ven-Tri; A Ven-Tri.

RUS (Haldeman) -- A Nwy (H); A Lvn-Pru; A War-Sil; A Ber-Mun; A Bud (S) A Vie-Tri; A Vie-Tri; F Rum (H) (dislodged & must retreat); F StP(SC)-Bot; A Mos-War; F Swe (H).

TUR (Greene) -- A Alb (S) ITA A Ven-Tri; A Ser (S) A Bul-Rum; A Bul-Rum; F Con-Bla; F EMe-Ion; F Aeg-Con.

Propaganda --

Ankara (March 15, 1904) -- It suddenly dawned on the Turkish Government that (1) Russia was growing too large, and (2) the Italian-Turco war was a mess. Russia has tremendous strength in the north and little to oppose it.

Ankara (March 16, 1904) -- Italio-Turco alliance announced, for use against Russia.

Ankara -- France: -France, you might as well know that England and Russia plan to attack you at the end of the German campaign. Notice the new fleet in the Baltic? At least, this is what the Tsar told me, and this is the truth -- I'll send you the letter if you want.

Ankara -- London: End your plan against France now, and join her in an attack on Russia. You could use some new citizens.

London -- France: Your fleet in the Mid-Atlantic is considered a threat to peace between our nations. Please retreat from the area. You have no need of fleets in the north and if they remain this next spring I will have to take defensive measures to assure the security of England.

No Source Given -- Radio Free Batavia. It was monitored here that there exist many dissatisfied elements in Holland, as the French heel continues to be felt on the land. General Van Heutz may deliver an ultimatum before long, demanding immediate withdrawal.

Deadline for SUMMER, 1904 retreats (GER: A Mun; RUS: F Rum) and FALL, 1904 moves -- Friday, July 14 (send to John Koning, temporary GM).

PIC (Regular Diplomacy Game #3) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 2 and 5.

SPRING, 1904 moves --

A-H (Lebling) -- F Aeg-Gre (F Aeg is dislodged & must retreat); A Ser (S) F Aeg-Gre; F Tri-Alb; A Rum-Sev; A Pie-Mar; A Ven-Rom.

ENG (Huff) -- A Nwy-StP; F Nwg-Bar; F NtS-Nwy; F EnC-Mid; F Mid-Spa(NC).

GER (Muhlhauser) -- A Par (S) A Pic-Bur; A Pic-Bur; A Hol (S) F Bel; A Kie-Den; A War (H); A Sil (S) A War; F Ber-Bal; F Bel (S) A Hol.

ITA (Carey) -- F Spa(SC)-Por; A Mar-Spa; A Tun-Tus; F Tyn (C) A Tun-Tus; A Rom (S) A Tun-Tus.

RUS (McIntyre) -- F Swe (S) ENG F NtS-Den (ENG F NtS not so ordered); A Mos-War; A StP-Lvn; A Ukr (S) A Mos-War.

TUR (Shagrin) -- F Gre (S) A Bul; F Bla (S) A Bul; A Bul (S) F Gre; F Con-Aeg; F Smy (S) F Con-Aeg.

Propaganda --

Italy -- Help!

Moscow -- The tribunal now ruling Russia gave out this statement to the papers today concerning the current situation: "Russia asks for an armistice from all former enemies. We have no wish to engage in further armed conflict with our neighbors. However, this does not include fighting power-hungry aggressors and forcing the same out of Russia. We will fight any invaders of our mother land until the last Russian is dead and Russia a smoldering cinder!"

Germany is warned to leave our country alone, or else suffer the consequences.

Deadline for SUMMER, 1904 retreat (A-H: F Aeg) and FALL, 1904 moves -- Friday, July 14 (send to John Koning, temporary GM).

PJC (Regular Diplomacy Game #4) --

The players, Rules and Board -- See DIPLOPHOBIA #'s 4 and 11.

SUMMER, 1903 retreats -- TUR (Bryant): F Aeg (R) Con.

FALL, 1903 moves --

A-H (Huff) -- A Vie (S) A Bud; A Bud (S) A Tri-Ser; A Tri-Ser; F Gre-Bul.

ENG (Francis) -- A Fin & F's Bar, StP(NC), NtS all stand (no orders rec'd).

FRA (Lebling) -- F Iri-Lvp; A Bre-Wal; F EnC (C) A Bre-Wal; A Bel (S) A Bur; A Bur (S) A Bel; A Pic (S) A Bel.

GER (Latimer) -- A Ruh-Bel; A Tyo-Boh; A Mun-Sil; A Den (H); F Hol (S) A Ruh-Bel.

ITA (Smythe) -- F Aeg-Ion; F EMe-Aeg; A Syr (H) (disl., dest.); A Apu-Ven.

RUS (Munroe) -- A Nwy-Swe; A Mos-StP; A Gal-Bud; A Rum (S) A Gal-Bud; F Sev (S) A Rum.

TUR (Bryant) -- A Bul-Gre; A Ser (S) A Bul-Gre; A Arm-Syr; F Smy (S) A Arm-Syr; F Con (S) F Smy.

Propaganda --

Moscow -- The Public Health Department is investigating the source of a nostril-shattering odor suddenly appearing on the St. Petersburg breezes. Could it be the unbathed English again?

Warsaw -- Viva La France!

Supply Centers held at end of FALL, 1903 (no AUT retreats) --

A-H -- Bud, Gre, Tri, Vie (stands pat). (4)

ENG -- Edi, ~~Lvp~~, Lon, Nwy, StP (stands pat). (4)

FRA -- Bel, Bre, Mar, Par, Por, Spa, Lvp (may build one unit). (7)

GER -- Ber, Hol, Den, Kie, Mun (stands pat). (5)

ITA -- Nap, Rom, Tun, Ven (may build one; one unit dest. FALL '03). (4)

RUS -- Mos, Rum, ~~Syr~~, Sev, Swe, War (stands pat; one dest. SPR. '03). (5)

TUR -- Ank, Bul, Con, Ser, Smy (stands pat). (5)

Deadline for WINTER, 1903 builds -- Friday, July 14 (to John Koning, temp. GM).

PKC (Regular Diplomacy Game #5) --

The Players, Rules and Board -- See DIPLOPHOBIA #5.

SPRING, 1903 moves --

A-H (Alexander) -- A's Vie, Bud, Ser (disl., dest.) & F Alb all stand (no orders).

ENG (McIntyre) -- A Lvp (S) F Yor; F Nwg-NtS; F Yor (S) F Nwg-NtS.

FRA (Prosnitz) -- A Bel-Lon; A Pic-Bur; A Gas (S) A Pic-Bur; F EnC (S) A Bel-Lon; F Mid-Nat; F Iri (S) F Mid-Nat.

GER (Lebling) -- F NtS (C) FRA A Bel-Lon; F Hel (S) F NtS; A Hol-Bel; A Mun (H); A Den (H).

ITA (Dobson) -- A Ven-Tri; A Tyo (S) A Ven-Tri; F Nap-Ion; F Tun (S) F Nap-Ion.

RUS (Gordon) -- F Swe (S) F Nwy; F Nwy (S) F Swe; A Boh-Vie; A Gal-Bud; A Rum (S). TUR A Bul-Ser; F Sev (H); A Mos-War.

TUR (Uhr) -- A Bul-Ser; F Aeg-Gre; F Con-Aeg; A Smy-Con (no A in Smy); A Gre stands (no orders rec'd).

Propaganda --

London -- The King and Government, still in this threatened city, are reported ready to flee at a moment's notice in case of an invasion by German or French forces. The PM made this statement: "Our future is indeed dismal. However, no matter what the outcome, we know Germany will one day have to fight France and Russia without our help. But, of course, she will gain a supply center -- or will it be two? She'll need them."

Vatican City -- The Pope announced today that no self-respecting country will have anything to do with a country that curses. He said, "Dammit! Those /CENSORED BY GM -- and he's not a Catholic, either! Damn! And I'll tell you another thing..." At this point our correspondent left Pope Atheist X to his own devices.

No Source Given -- The German is a liar and a traitor, the Frenchman is a bullying aggressor and a liar, the Russian is merely an opportunist, and the Englishman -- the Englishman is a fool.

Deadline for FALL, 1903 moves (no SUM retreats) -- Friday, July 14 (send to John Koning, temporary GM).

PLC (Regular Diplomacy Game #6) --

The Players, Rules and Board -- See DIPLOPHOBIA #7.

FALL, 1902 moves --

A-H (Bryant) -- A Rum (S) TUR A Arm-Sev (TUR A Arm not so ordered); A Gal (S) A Rum; A Bud (S) A Gal; A Ser (S) F Gre; F Gre (H).

ENG (Carey) -- A Lon-Bel; F NtS (C) A Lon-Bel; F EnC (S) A Lon-Bel; A Wal prays for victory.

FRA (Leitch) -- A Bel-Bur; A Pic-Bre; A Spa-Gas; F Mid-Por.

GER (Forlines) -- F Hel-NtS; F Swe-Ska; F Bal-Swe; A Hol (H); A Kie-Den.

ITA (Haramis) -- 3dA Pie-Mar; 8thF Lyo (S) 3dA Pie-Mar; 1st F Tyn-WMe; 7thA Tun (H).

RUS (Mazor) -- A War-Gal; F StP(SC)-Bot; A Ukr (S) F Sev; F Sev (H).

TUR (Alexander) -- A's Bul, Arm, Con & F Bla all stand (no orders rec'd).

Supply Centers held at end of FALL, 1902 (no AUT retreats) --

A-H -- Bud, Gre, Ser, Tri, Vie, Rum (may build one unit). (6)

ENG -- Edi, Lvp, Lon, Nwy, Bel (may build one unit). (5)

FRA -- ~~WZ~~, Bre, ~~WZ~~, Par, Por (remove one unit). (3)

GER -- Ber, Den, Hol, Kie, Mun, Swe (may build one unit). (6)

ITA -- Nap, Rom, Tun, Ven, Mar (may build one unit). (5)

RUS -- Mos, StP, Sev, War (stands pat). (4)

TUR -- Ank, Bul, Con, Smy (stands pat). (4)

Propaganda --

Rome -- London: Let's go!

Rome -- Vienna: Go get 'em!

Deadline for WINTER, 1902 builds/removals -- Friday, July 14 (send to John Koning, temporary GM).

PME (Calhamer 5-Man Diplomacy) --

The Players, Rules and Board -- See DIPLOPHOBIA #8.

WINTER, 1901 builds -- A-H (Swenson): (B) A Vie; (B) A Bud; FRA (Muhlhauser): (B) F Bre; (B) F Mar; (B) A Par; RUS (Haldeman): (B) A Sev; TUR (Forlines): (B) F Smy.

Positions at end of WINTER, 1901 -- A-H: A's Gal, Vie, Bud, Ser; F Gre (5); ENG (Brooks): A Yor; F's Nwg, NtS (3); FRA: A's Par, Bel, Por; F's Spa(SC), Bre, Mar (6); RUS: A's Sev, War, Sil; F's Rum, Bot (5); TUR: A's Con, Bul; F's Aeg, Smy (4); GER (Neutral): A's Ber, Kie, Mun (3); ITA (Neut.): A's Nap, Rom, Ven (3).

Propaganda -- None.

Deadline for SPRING, 1902 moves -- Friday, July 14 (send to John Koning, temp.GM).

PNC (Regular Diplomacy Game #7) --

The Players, Rules and Board -- See DIPLOPHOBIA #9.

WINTER, 1901 builds -- A-H (Budd): (B) A Tri; (B) A Bud; ENG (Haramis): (B) 5thF Edi; FRA (Glavic): (B) A Par; RUS (Miller): (B) F StP(NG); (B) F Sev; ITA (Muhlhauser): (B) F Nap; GER (Gordon): (B) F Kie; (B) A Mun; TUR (Gemignani): (B) F Ank.

Positions at end of WINTER, 1901 -- A-H: A's Bud, Tri, Ser, Alb; F Gre (5); ENG: A Yor; F's Nwy, Edi, EnC (4); FRA: A's Par, Gas, Mar; F Bel (4); GER: A's Mun, Ruh, Den; F's Hol, Kie (5); ITA: A's Ven, Pie; F's Nap, Tun (4); RUS: A's Ukr, Mos; F's StP(NG), Swe, Sev, Rum (6); TUR: A's Con, Bul; F's Bla, Ank (4).

Propaganda --

England -- GM: Can't you count? France gets a build for Spain. Go back to grade school. You can always count on your fingers.

GM -- England: It would seem that you, sir, should learn to read -- we refer you to the first paragraph under "Gaining and Losing Units" on page 5 of the rule-book: "Occupation of a supply center by a Great Power occurs when one of its units is located in that supply center immediately after a Fall move, complete with retreats, if any, has been played." (underlining ours). To the French player, who quoted the second paragraph in the referenced section, "Once occupation has been established, the center may be left vacant . . .", we refer you to the key words, "Once occupation has been established". You have not established occupation of Spain by having a unit in at at the end of a Fall move, complete with retreats (if any) -- therefore it is still a neutral center.

Switz News -- Beware power vacuum caused by crumbling French Empire...Austro-Italian alliance appears ready to secure the South.

Deadline for SPRING, 1902 moves -- Fri., July 14 (send to John Koning, temp. GM).

POC (Regular Diplomacy Game #8) --

The Players, Rules and Board -- See DIPLOPHOBIA #10. Lebling -- Where's your \$2???

SPRING, 1901 --

A-H (Ogle) -- F Tri-Alb; A Bud-Ser; A Vie-Tyo.

ENG (Latimer) -- A Lvp-Yor; F Edi-Nwg; F Lon-NtS.

FRA (Dobson) -- F Bre-Mid; A Par-Bur; A Mar (S) A Par-Bur.

GER (Huff) -- F Kie-Den; A Ber-Kie; A Mun-Ruh.

ITA (Prosnitz) -- A Ven-Tyo; A Rom-Ven; F Nap-Ion.

RUS (Lebling) -- F StP(SC)-Bot; A War-Gal; A Mos-Ukr; F Sev-Bla.

TUR (Muhlhauser) -- A Con-Bul; A Smy (H); F Ank-Con.

Propaganda --

Burgundy -- This is a warning to all nations now engaged in what is called a war. Any invasion of Burgundy may very well delay the wine crop indefinitely, with possible destruction of fine old wine presses and other such traditional relics of the "good old days" -- which would eventually lead to the uprising of every wine connoisseur in Europe. Now we wouldn't want that to happen, would we?

The Duchy of Grand Fenwick -- What's going on out there?

Gay Paree -- Hello, world. How are you? Fine, I hope. I just thought I'd let you in on my super-secret plans. My first objective: Turkey.

Letter to London -- Dear Prime Minister Churchmouse: I made it safely to France disguised as a dope peddler, and have established a reputation as a drunk, sex-maniac, traitor, and bum, so no one will notice me. My investigations have turned up some very interesting facts. The Gascons have a hyper-atomic missile base in one of their old castles. Their wine is radioactive, due to an unfortunate accident. Search London for a secret bomb. Truly, Agent 86.

Deadline for FALL, 1901 moves (no SUM retreats) -- Fri., July 14 (send to John Koning, temporary GM).

PPC (Regular Diplomacy Game #9) -- TYROLIA SURVIVES THREE-NATION ATTACK!

The Players, Rules and Board -- See DIPLOPHOBIA #'s 10 and 11. Lebling owes \$2.

SPRING, 1901 moves --

A-H (Tretick) -- F Tri-Alb; A Bud-Gal; A Vie-Tyo.
ENG (Lebling) -- F Edi-Nwg; F Lon-NtS; A Lvp-Edi.
FRA (Muhlhauser) -- A Par-Bur; A Mar (S) A Par-Bur; F Bre-Mid.
GER (Haramis) -- 1stF Kie-Den; 13thA Mun-Tyo; 101stA Ber-Kie.
ITA (Chalker) -- F Nap-Ion; A Ven-Tyo; A Rom-Ven.
RUS (Glavic) -- A War-Gal; A Mos-Ukr; F Sev-Rum; F StP(SC)-Fin.
TUR (Miller) -- A Con-Bul; A Smy-Arm; F Ank-Bla.

Propaganda --

Germany -- Who's idea was it for me to play Germany? HELP! A pox on you, Games-master!

Italy -- Fear not, Austria! I will not cross that line, I promise! -- Pope Jackel I.

Rome (April 15, 1901) (Reuters) -- The newly-elected Pope, Jackel I, has reached a concordat with the Crown, it was revealed here today. King Victor Emmanuel was not available for comment, but Foreign Minister Fanfannie was heard to mutter something about "a holy Roman Empire rising from the havenots...."

St. Petersburg -- Austria: I hear it's rather humid in Vienna this time of year.

Deadline for FALL, 1901 moves (no SUM retreats) -- Fri., July 14 (send to John Koning, temporary GM).

PQC (Regular Diplomacy Game #10) --

The Players -- A-H: Jim Houghton; ENG: Fritz Muhlhauser, III; FRA: Buddy Tretick; GER: Paul Budd; ITA: Paul Bryant; RUS: Alan Huff; TUR: James Latimer, III.

The Rules and Board -- The board is the standard 7-nation Regular Diplomacy Board. The rules are the same as in the rule-book sold with the board and pieces by Games Research, Inc. (48 Wareham St., Boston, Mass., 02118) (a complete set, rules, pieces, and board, is \$7.50; rulebook alone is \$1.00; paper conference maps are 100 for \$3), with interpretations as noted in DIPLOMANIA 14/15 (to be pulled together and published separately with DIPLOMANIA 18 or 19), with one exception: "To achieve victory, a player must have 18 units on the board at the completion of a Winter season; it is not enough to merely own 18 supply centers, or to merely have a majority of the units actually on the board." See DIPLOMANIA 14/15 for a discussion of this "victory criterion" rule. Also, see DIPLOPHOBIA #1 (and the revision to be published in DIPLOMANIA 18 or 19) for a rundown on the DIPLOMANIA "House-Rules".

SPRING, 1901 moves -- A-H (Houghton) -- A Vie-Gal; A Bud-Ser; F Tri-Alb.

ENG (Muhlhauser) -- F Lon-EnC; F Edi-NtS; A Lvp-Wal. (Owes \$2 fee)

FRA (Tretick) -- F Bre-Mid; A Par-Gas; A Mar-Spa.

GER (Budd) -- F Kie-Den; A Ber-Kie; A Mun-Sil.

ITA (Bryant) -- A Ven (H); A Rom-Nap; F Nap-Tyn.

RUS (Huff) -- A War-Gal; A Mos-Ukr; F Sev-Rum; F StP(SC)-Bot. (Owes \$2 fee)

TUR (Latimer) -- F Ank-Bla; A Con-Bul; A Smy (H). (Owes \$2 fee)

Deadline for FALL, 1901 moves (no SUM retreats & no propaganda for SPRING) -- Fri., July 14 (send to temporary GM, John Koning).

The Players (Continued) --

Uhr, Richard -- KC -- 942 First Court, Brooklyn, N.Y., 11223

Weston, Robert -- CA -- 4220 E-W Hwy., Univ. Pk., Hyattsville, Md, 20782 (927-0136)

Note -- Above roster does not necessarily include players in games PDB and PGC.

Replacement Players -- PAA: Latimer; PCA: Dobson; PDB: Dobson; PEA: Dobson; PFC: Dobson; PGD: Dobson; PHC: Dobson; PIC: Latimer; PJC: Dobson; PKC: Latimer; PLC: Latimer; PME: Shagrín; PNC: Dobson; POC: Gordon; PPC: Dobson; PQC: Dobson. Back-up stand-by replacement players are urgently needed for all of the above games. Stand-by moves are needed this time from Latimer (PKC: A-H, Alexander).

The Gamesmaster -- For all games, Don Miller, 12315 Judson Rd., Wheaton, Md., 20906 (ph. 301-933-5417; call only after 8:00 & before 11:00, on weekdays except Fri.). Note that we will be away from June 26 to Aug. 14. During this time, John Koning will be temporary Gamesmaster (318 South Belle Vista, Youngstown, Ohio, 44509; ph. 216-799-2141). All moves, etc. called for in this issue and due by July 14 for inclusion in DIPLOPHOBIA #13 are to be sent to John. Moves sent here will not be forwarded, as there will be no one here to do so. Moves, etc. due for issue #14 of DIPLOPHOBIA should be mailed (no calls this time, please) to Don Miller so he will have received them not later than August 15.

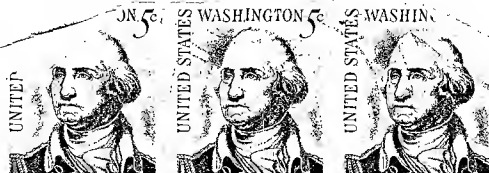
The "House-Rules" -- As published in DIPLOPHOBIA #1, and amended in #'s 4-6. See also DIPLOMANIA 14/15. New set of H-R's to be published in DIPLOMANIA 18 or 19.

New Game -- Regular Game #11 (game PRC) now open. Seven players needed. Game fee \$3 if it is your first game with us, \$2 otherwise.

Miscellaneous -- DIPLOMANIA 16/17 (42 pages) is out, beating 14/15 (40 pages) by a whisker in size. We hope to get #18 out when we return. Subs to DIPLOMANIA are 10 issues for \$1.25. The two double-issues mentioned above are 35¢ each; other issues range from 10¢ to 25¢ each. Back issues of all numbers still available. MIDDLE-EARTH II, FOUNDATION GAME, and ANARCHY III still have openings.

DIPLOPHOBIA is published approx. once a month, and is free to all participants in games being played therein. Non-participants may receive DPBA via 1st-class mail for \$1 for 10 issues; same rates apply to back issues, when available. Trades accepted for Diplomacy or other games-'zines when arranged ahead of time with editor. Address code: A-Q, player in corresponding game (refer to 2nd letter of 3-letter game-designation); S, Sample; T, Trade; W, Subscriber; X, last issue, unless...

DIPLOMANIA
% D. Miller
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